

Rotations and Lorentz Transformations

2.1 $SU(2) \rightarrow SO(3)$ revisited

Julius-Maximilians-

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Consider the representation of vectors in ${\bf R}^3$ as traceless hermitian 2 \times 2-matrices

$$\vec{x} \leftrightarrow \vec{x}\vec{\sigma} = \begin{pmatrix} x_3 & x_1 - ix_2 \\ x_1 + ix_2 & -x_3 \end{pmatrix}$$
(1)

1. Compute the transformed matrix X'

$$X \stackrel{\vec{\alpha}}{\to} X' = e^{-i\vec{\alpha}\vec{\sigma}/2} X e^{i\vec{\alpha}\vec{\sigma}/2}$$
(2)

and the corresponding transformation

$$\vec{x} \stackrel{\vec{\alpha}}{\to} \vec{x'} = R\vec{x} \tag{3}$$

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with a real 3×3 -matrix R as a function of $\vec{\alpha}$.

- 2. Show that $R \in SU(3)$.
- 3. Compute the 3×3 -matrix corresponding to a counter clockwise rotation around the axis α by the angle $|\alpha|$ and compare with R.

NB: You may start with the cases $\vec{\alpha} = (\alpha, 0, 0)$, $\vec{\alpha} = (0, \alpha, 0)$ to obtain a partial result (the case $\vec{\alpha} = (0, 0, \alpha)$ has been done in the lecture).

2.2 Lorentz Algebra

Define a antisymmetric 4×4 -matrix of generators

$$M^{ij} = \sum_{k=1}^{3} \epsilon_{ijk} L_k \tag{4a}$$

$$M^{0i} = -M^{i0} = -K_i \,. \tag{4b}$$

in terms of six generators \vec{L} and \vec{K} with commutation relations

$$[L_i, L_j] = i \sum_{k=1}^{3} \epsilon_{ijk} L_k$$
(5a)

$$[L_i, K_j] = i \sum_{k=1}^{3} \epsilon_{ijk} K_k$$
(5b)

$$[K_i, K_j] = -i \sum_{k=1}^{3} \epsilon_{ijk} L_k \,. \tag{5c}$$

- 1. Compute $[M^{\mu\nu}, M^{\rho\sigma}]$.
- **2.3** SL(2, C) $\rightarrow \mathcal{L}^{\uparrow}_+$

Consider the representation of vectors in $\mathbf{M} \cong \mathbf{R}^4$ as hermitian 2×2 -matrices

$$x \mapsto X = x_{\mu}\sigma^{\mu} = x_0 \mathbf{1} - \vec{x}\vec{\sigma} = \begin{pmatrix} x_0 - x_3 & -x_1 + \mathrm{i}x_2 \\ -x_1 - \mathrm{i}x_2 & x_0 + x_3 \end{pmatrix}.$$
 (6)

1. Compute the transformed matrix X'

$$X \stackrel{\vec{\alpha}}{\to} X' = \mathrm{e}^{-\mathrm{i}\vec{\alpha}\vec{\sigma}/2} X \mathrm{e}^{\mathrm{i}\vec{\alpha}\vec{\sigma}/2} \tag{7}$$

with real $\vec{\alpha} \in \mathbb{C}^3$. Show that $X \to X'$ corresponds to a rotation $\vec{x} \stackrel{\alpha}{\to} \vec{x'} = \Lambda \vec{x}$. You may (and should) use the result of the first problem.

2. Compute the transformed matrix X'

$$X \stackrel{\vec{\alpha}}{\to} X' = e^{-i\vec{\alpha}\vec{\sigma}/2} X e^{i\vec{\alpha}\vec{\sigma}/2}$$
(8)

with pure imaginary $\vec{\alpha} = i\vec{\beta} \in \mathbb{C}^3$ and $\vec{\beta} \in \mathbb{R}^3$. Show that $X \to X'$ corresponds to a Lorentz boost $\vec{x} \xrightarrow{\alpha} \vec{x'} = \Lambda \vec{x}$. NB: You may start with the cases $\vec{\beta} = (\beta, 0, 0), \ \vec{\beta} = (0, \beta, 0)$ and $\vec{\beta} = (0, 0, \beta)$ to obtain a partial result.

3. What is the relative velocity of the two inertial frames?